



# The Risky Rollers Spring Cup 2024

## A Risky Rollers Blood Bowl Day Tournament

Spring is here and it's the perfect time for some fantasy football (although when isn't?) - so get your teams together and prepare to play the greatest game in the world!

If you have any concerns that are not outlined within this document please notify the RR team via the [Contact](#) section and specifically the Tournament Organisers (TOs).

We'll have drinks (both the alcoholic and the boring kind) available, and we'll be supplying a sausage sizzle lunch, however if you want anything specific you will have to organise it yourself.

We encourage spectators at our events as well - if you're not wanting to participate, but would like to come along and watch and put back a few, then come on down! There's always good chat and bevs to be had, and it'll be a great opportunity to see how a Blood Bowl event runs, and get a feel for the atmosphere!

**Date:**

5th of October, 2024.

**Format:**

The event will follow a four-round structure, with Swiss pairings determined by Tourplay. Rounds will be 2 hours long, with 15 and 30 minute breaks for food and bevs.

**Payment:**

The registration fee is \$30 per person, tickets purchaseable from:

<https://www.riskyrollers.com.au/event-details/risky-rollers-spring-cup-blood-bowl>

These will be available until Team Rosters are due (4th of October).

Refunds for players dropping from the event will be offered up until the week prior, after which we'll have committed to venue and event costs.

**Team Draft:**

Teams will have a starting treasury of 1150k Gold, and follow the NAF Championship 2024 format (the full rules for which are included in the folder alongside this player pack, and available on the NAF website).

Teams should be built in Tourplay, which will also provide the above skill options based on team tiers (any queries or issues with Tourplay or roster creation should be taken to the TO, via the contact section below).

Teams can be selected from all current rules for the standard format, including any and all updates released prior to the end of February.

- Forgeworld, 3D Printed, 3rd Party, etc. models are allowed.
- Models should ideally be painted to a 3-colour minimum, and based with at least a texture paint, drybrush, and a good rimming (a minimum of effort with the resources available these days), however we understand if there's not quite enough time to get these prepped by game day.
- Coaches should ensure player numbers are visible, and skilled players are clearly distinguished (numbers corresponding to the roster is enough, skill bands, coloured base rims or other are of course welcome, but not necessary).
- Star Players may only be selected according to the Tier Skill packs.

**Roster Submission:**

Rosters are to be submitted to Tourplay by 11:59pm on the 4th of October. They'll then be made public.

Tourplay: [tourplay.net https://tourplay.net/en/blood-bowl/risky-rollers-spring-cup](https://tourplay.net/en/blood-bowl/risky-rollers-spring-cup)

**Pairings and Scoring:**

Coaches will be paired using a Swiss system, handled by Tourplay, which will also be used to report results during a game.

In the case of odd numbers, a "Gumby" will be added to Tourplay to even up numbers and ensure everyone gets to play.

To add a bit of flavour, and without skewing the gameplay too far, we will be using the appropriate seasonal weather table for the event (i.e. the Spring Weather Table) rather than the default.

### **Game Length:**

Rounds will be set to 2 hours. This should be more than enough time for a game to be played through completely, however if this isn't able to be done, or a concession is made, players should submit their current score (in the case of a concession, the conceding player forfeits any TDs).

### **Result Publication:**

Results will be calculated and released on Tourplay.

Of note, while this is not currently a NAF sanctioned event, it has been submitted for approval.

### **Event Placings and Prizes:**

First, Second, and Third places will be awarded, and additional "spot prizes" will be up for grabs each round (e.g. first death to fouls, largest number of players struck by flying halflings throughout the game, etc.).

Prize support generously provided by General Games Malvern, check out their online store: <https://www.generalgames.com.au/>

Or come in-store and grab some more Blood Bowl or other hobby essentials!

### **Code of Conduct:**

In the same drive file as the player pack you will find the Risky Rollers Code of Conduct, covering how attendees are expected to behave, and outlining the sorts of penalties TOs will implement for unacceptable behaviour. Anything not covered there will be dealt with according to NAF standards, of course with TOs having final discretion.

### **What to Bring:**

- Your painted and based team
- Device capable of accessing Tourplay throughout the day (a charger is also recommended, there are outlets aplenty at the venue).
- Dice
- Any tokens/game aids or other useful paraphernalia
- Deodorant (it is also expected that you attend in a clean and hygienic manner - we will refuse entry on basic public decency grounds)
- Water/snacks (while we are providing lunch, and water will be available, it's often simpler to have a water bottle and/or munchies for throughout the day)

**Contact:**

The best point of contact is to email Dalton:

[dalton@riskyrollers.tv](mailto:dalton@riskyrollers.tv)

The Facebook event will be updated with any details which change:

<https://www.facebook.com/share/RbykhD6cjNVGHMcW/?mibextid=9VsGKo>

The Risky Rollers Events Facebook page has updates on all our events and club days:

<https://www.facebook.com/groups/1735525713545266/?ref=share&mibextid=NSMWBT>

Tourplay:

<https://tourplay.net/en/blood-bowl/risky-rollers-spring-cup>

Contact Risky Rollers directly:

- Facebook: [www.facebook.com/riskyrollers](http://www.facebook.com/riskyrollers)
- Instagram: <https://www.instagram.com/risky.rollers/>
- Email: [dalton@riskyrollers.tv](mailto:dalton@riskyrollers.tv)

**Schedule:**

0800 - Welcome and Chat

0830 - Round 1

1030 - Break

1045 - Round 2

1245 - Lunch Break

1315 - Round 3

1515 - Break

1530 - Round 4

1730 - Results and Presentation

1800 - End of Event

Venue:

The event is being held at the 1st West Waverley Scout Hall:

Address:

40 Fairway Ave

Mount Waverley

VIC 3149

Parking:

There is parking available on-site.